Perimeter/area game
Roll 2 dice. Draw a rectangle with sides that have the same length as the numbers on the dice (throws a 2 - 6 = draw a 2x6 square rectangle.) Then add up the enclosed squares to find who has the largest area and the largest perimeter
Place value (three square card and dice.)
Roll dice and write number in one of your or your opponents squares. The idea is to get the largest number
Perimeter/area game (two dice and squared paper)
Roll 2 dice. Draw a rectangle with sides that have the same length as the numbers on the dice (throws a 2 - 6 = draw a 2x6 square rectangle.) Then add up the enclosed squares to find who has the largest area and the largest perimeter
Place value (2 three square cards and dice)
Roll dice and write number in one of your or your

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